

**AUDITORIUM
AT IVES GROVE OFFICE COMPLEX
14200 WASHINGTON AVENUE, STURTEVANT 53177
August 1, 2024**

The meeting of the Government Services Committee was called to order at 5:04 p.m. by Chairman Kaprelian.

Meeting attended by: Chairman Kaprelian, Supervisors Veranth, Kramer and Coleman. Also attending were Youth in Governance Representative Brooks and Communications Director Jacke Bratz.

Excused: Supervisors Trottier, Kelly, Preusker, YIG Representatives Desonia Absent: None

#1 – Public Comments

None.

#2 – Chairman Comments

None.

#3 – Approval of minutes from previous meeting(s)

Action: To approve the minutes from the June 6, 2024, Government Services Committee meeting, as printed. **Motion passed.**
Moved: Supervisor Veranth. Seconded: Supervisor Coleman. Vote: All Ayes, No Nays. Youth Vote: Aye

#4A – Presentation regarding Dispatch

Communications Director Bratz gave a presentation regarding much needed improvements to the Dispatch Center. These improvements would include updating 14 workstations that include seven screens per station. These stations would also include upgrades to CAD and RMS systems to improve dispatch communication process and ease the overwhelming workload of dispatchers. Director Bratz also commented on the high turnover rate the dispatch center has due to the difficulty of the job and how these improvements could help in retention. There are currently three shift supervisors along with 47 full-time staff positions allotted with six current vacancies and three pending new hires. The department will also be adding a full-time Radio Systems Administrator. These upgrades will also relieve the dispatch center of having systems go down as this affects not only the public seeking emergency services, but also the workload of dispatchers when they need to use alternate channels as means of communication.

#4B - Presentation regarding Emergency Management

This presentation was postponed to a future meeting.

#5 - Adjournment

Chairman Kaprelian adjourned the meeting at 5:51 p.m.