

You may claim the Lottery and Gaming credit for 2016 property taxes, payable in 2017, if on January 1, 2016, you were the owner of the property and used the property as your primary residence. You can have only one primary residence. You cannot claim this credit on business property, rental units, land, garages or other properties that are not your primary residence. A non-Wisconsin resident cannot claim this credit.

If the property qualified as your primary residence on January 1, 2016, submit this completed form to your **County Treasurer**. The credit will appear on your 2016 property tax bill.

For additional information on the Lottery and Gaming Credit, contact your County Treasurer or the Wisconsin Department of Revenue at (608) 266-0772 or lgs@revenue.wi.gov.

2016 Lottery and Gaming Credit Claim		
Property address <hr/> <hr/> <hr/>	Parcel number _____ <input type="checkbox"/> Town <input type="checkbox"/> Village <input type="checkbox"/> City }	
County of _____		
I attest, under penalty of law, that as of January 1, 2016, I was an owner of the property described above and that as of that date I used the property as my primary residence. I understand that I must notify the county treasurer within 30 days of the date on which I no longer use the property as my primary residence.		
Claimant's name <i>(please print)</i>	Email address	
Signature	Phone number ()	Date

*** * * * *** If your mailing address is different than your property address, please explain:
(examples: my mail goes to my work address, my children take care of my finances, etc...)

To apply for this credit for properties located in Racine County **except** for City of Racine, submit this completed application to:

Racine **County** Treasurer, 730 **Wisconsin** Ave, Racine WI 53403
 262-636-3279 (fax) e-mail: rctreasurer@goracine.org

NOTE..... For CITY of Racine properties, submit this completed application to:
 Racine **City** Treasurer, 730 **Washington** Ave, Racine WI 53403
 or contact them at 262-636-9171 for fax # and/or e-mail address.